CBS 2 AND KCAL 9 BREAK GROUND FOR NEW STATE-OF-THE-ART BROADCAST FACILITY IN STUDIO CITY, CALIFORNIA

DUOPOLY'S NEWSROOM WILL BE NAMED IN HONOR OF JERRY DUNPHY

Los Angeles, Calif., June 17, 2005 – Viacom's KCBS-TV (Channel 2) and KCAL-TV (Channel 9) today announced the start of construction of a new state-of-theart broadcast facility on the historic CBS Studio Center lot in Studio City, California.

A ground breaking ceremony for the new facility was held today and included Leslie Moonves, Co-President & Co-Chief Operating Officer, Viacom, and Chairman, CBS; Fred Reynolds, President & CEO, Viacom Television Stations Group; Don Corsini, President & General Manager, CBS 2 and KCAL 9; Patrick McClenahan, Senior Vice President & Station Manager, CBS 2 and KCAL 9; and Michael Klausman, President, CBS Studio Center.

Los Angeles Mayor-elect Antonio Villaraigosa and City Councilmember Wendy Greuel also participated in the ground breaking ceremony.

The new facility, which will include a 610-space parking garage, will be constructed on 11.5 acres of land. The 162,000 square foot, three-story building that will house the duopoly's offices and broadcast studios will be located on the section of the Studio Center lot that previously served as the location of CBS' "Big Brother" house.

Bastien and Associates, Inc., based in Tustin, California, is the architect for the project.

It is anticipated that CBS 2 and KCAL 9 will move into their new home during the first quarter of 2007.

Corsini announced that the duopoly's newsroom would be named after legendary news anchor Jerry Dunphy, the dean of broadcast journalism in Southern California. Dunphy, who passed away in 2002, worked as a lead anchor both for Channel 2 (which in 1960 launched

"The Big News," the first hour-long local newscast in the nation) and Channel 9 (which in 1990 debuted the country's first nightly three-hour primetime newscast) during his long and distinguished career.

CONTACT: Mike Nelson, KCBS & KCAL Communications, 323-460-3766 mjnelson@cbs.com